

Managed Communication for Fast Data-Parallel Iterative Analytics

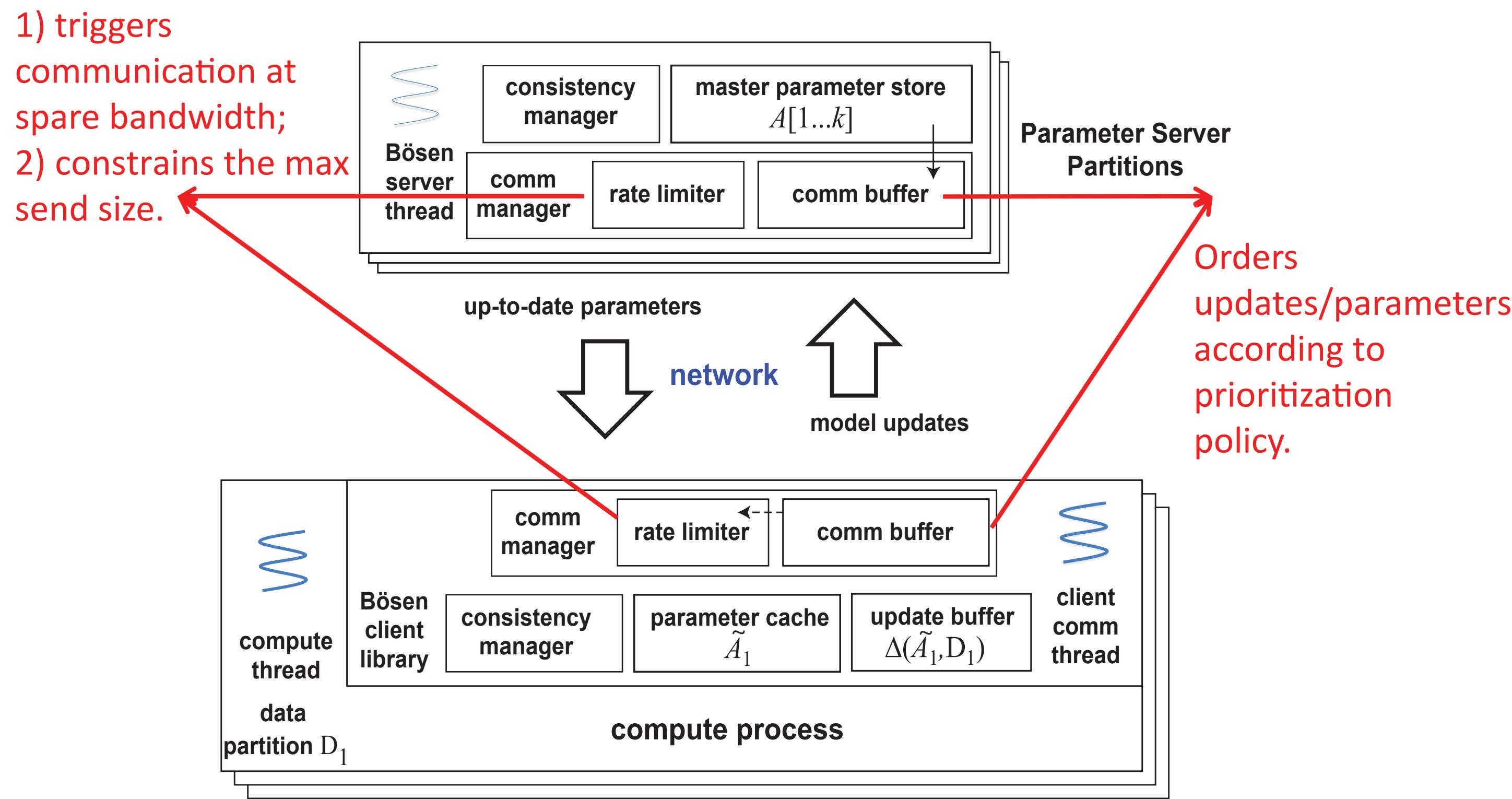
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Data-Parallel, Iterative-Convergent ML

- Data-parallel ML: distributed workers iteratively refine model parameters until convergence
 - › Partition the data among workers
 - › Workers share global model parameters
- Fast convergence comes from
 - › High # data samples per second
 - › High per-data-sample convergence rate
- Weak consistency (e.g bounded staleness):
 - › High # samples per second ✓
 - › Worst-case convergence guarantee ✓
 - › Lowered per-data-sample convergence rate ✗

Managed Communication for Parameter Server

Bösen



- The client library exposes a key-value abstraction, with communication management under the hood
 - › Get/GetRow for read; Inc/IncRow for incremental update; Clock for signaling end of an iteration
- When idle, the communication/server threads query the rate limiter for permission and max size to send
- The rate limiter employs a leaky bucket model for determining available bandwidth
- On sending, updates and dirty parameters are ordered according to prioritization policy, of which the top K are sent
- Exemplar prioritization policies:
 - › Random: a random subset of the entries
 - › RelativeMagnitude: magnitude of the delta change relative to the parameter value, $|\Delta/x|$

Conclusion

- When used carefully, spare network bandwidth can be taken advantage of to improve ML convergence rate (2-3X)
- Scheduling of bandwidth (prioritization) improves communication efficiency and thus further improves convergence rate

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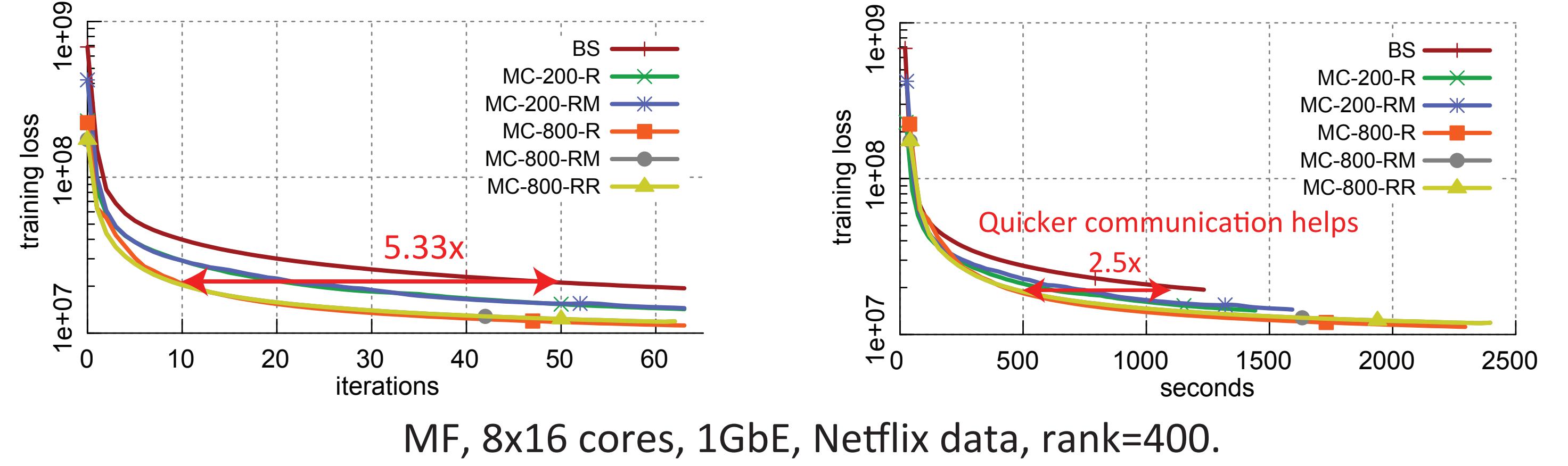
Improving Convergence per Data Sample

- Opportunities & Challenges
 - › Making updates visible sooner may improve convergence per data sample, but the network bandwidth is limited
 - › Model updates are of different significance
- Use all spare bandwidth and use it wisely!
 - › Bandwidth-driven communication and rate limiting
 - › Prioritization, i.e. bandwidth scheduling

Evaluation

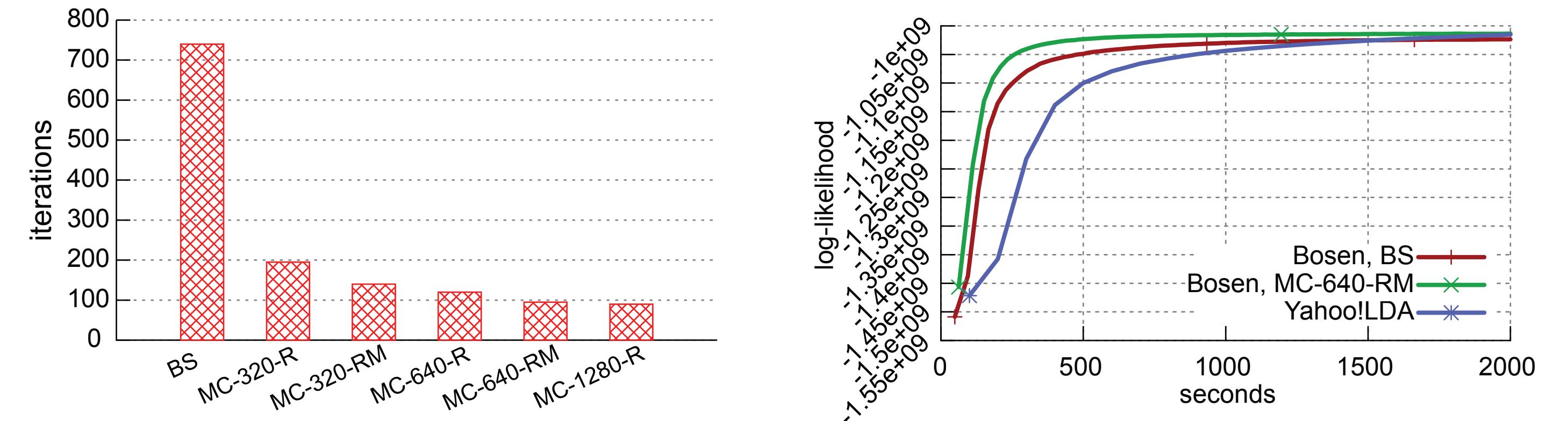
- Bösen's modes of execution:
 - BS-X: Bounded Staleness w/ X clock ticks/data pass (def=1)
 - MC-X-Y: BS + Managed Communication with bandwidth budget X Mbps and prioritization policy Y; R – Randomized, RM – Relative Magnitude, RR – Round Robin

- Automatically takes advantage of spare bandwidth to improve algorithm performance



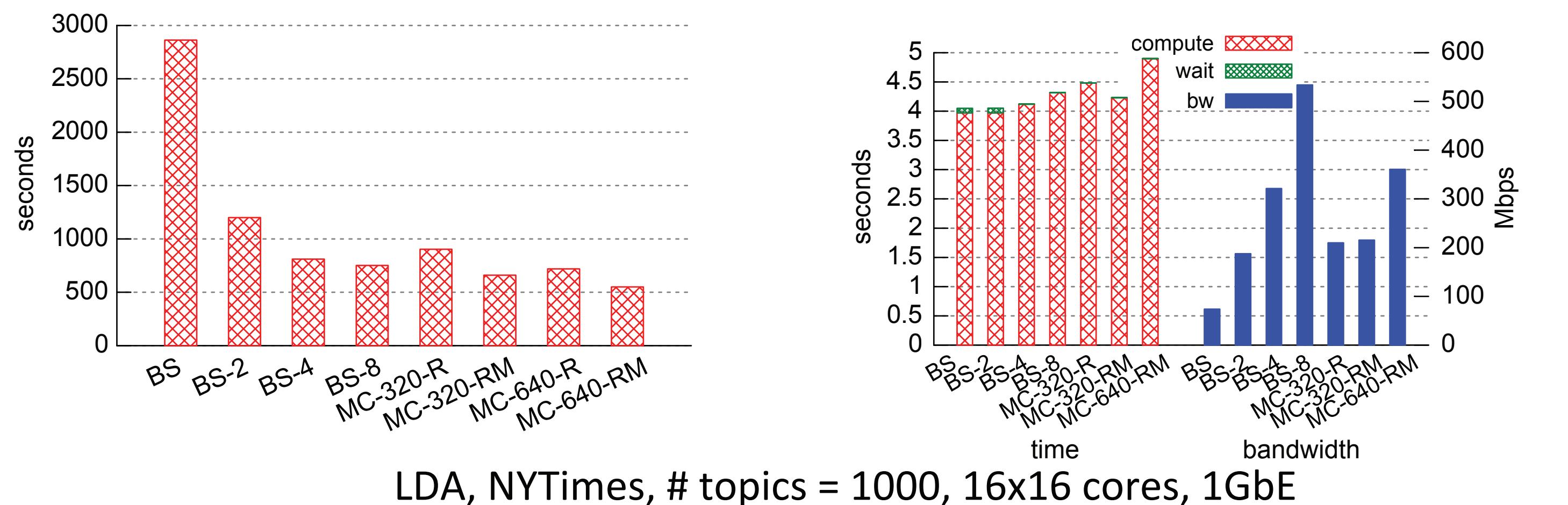
MF, 8x16 cores, 1GbE, Netflix data, rank=400.

- Allocating bandwidth based on message importance makes a difference
- Better convergence rate than a popular specialized LDA implementation



LDA, NYTimes, # topics = 1000, 16x16 cores, 1GbE

- Manual clock tick size tuning may also improve algorithm performance but fails to prioritize important messages and it imposes additional burden on users



LDA, NYTimes, # topics = 1000, 16x16 cores, 1GbE

Related Work

- [Power'10] R. Power and J. Li. Piccolo: Building fast, distributed programs with partitioned tables. OSDI'10.
- [Ahmed'12] A. Ahmed, M. Aly, J. Gonzalez, S. Narayananamurthy and A. J. Smola. Scalable inference in latent variable models. WSDM'12.
- [Ho'13] Q. Ho, J. Cipar, H. Cui, S. Lee, J. K. Kim, P. B. Gibbons, G. A. Gibson, G. Ganger and E. P. Xing. More effective distributed ML via a stale synchronous parallel parameter server. NIPS'13.

Parallel Data Laboratory

