

# Grasper

## A High Performance Distributed System for OLAP on Property Graphs

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# Outlines

***Background***

***Motivation***

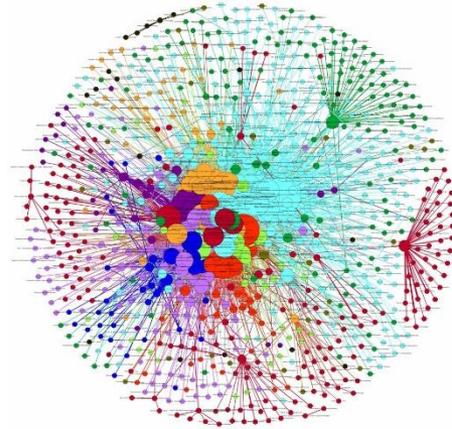
***System Design***

***Evaluation***

# Graph Data is Everywhere

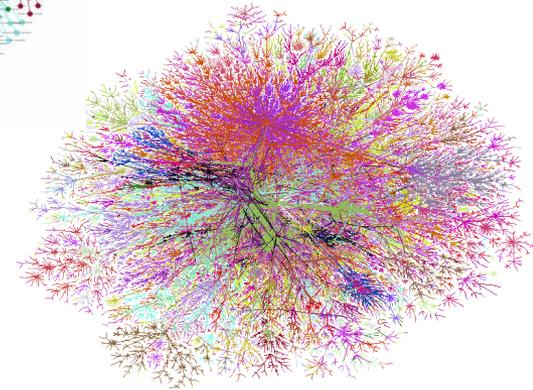
## ■ Social Networks

- Products/Friends recommendation
- User actions capture



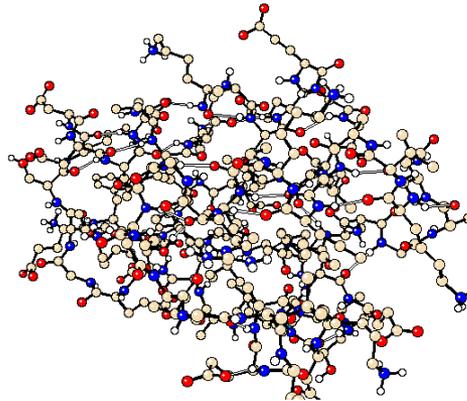
## ■ Semantic Webs

- Real-Time hot-topics tracking
- Semantic analysis/prediction



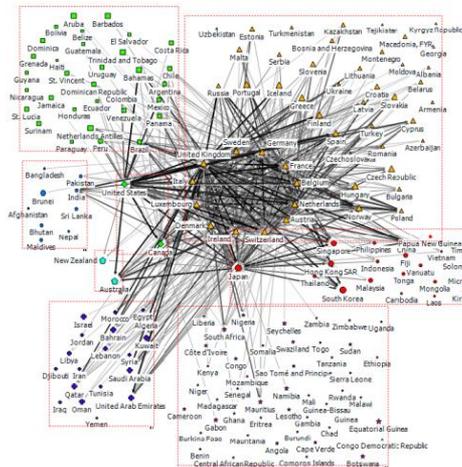
## ■ Biological Networks

- DNA sequencing
- Diseases diagnosis



## ■ Financial networks

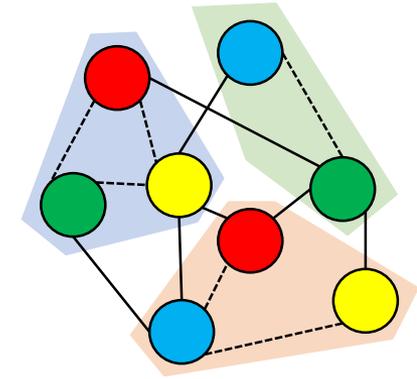
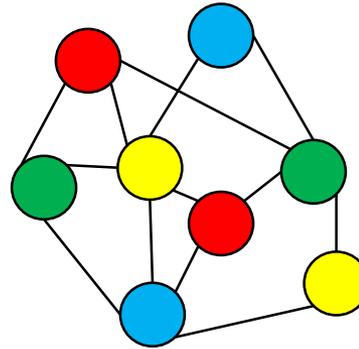
- Market forecasts
- Stock analysis



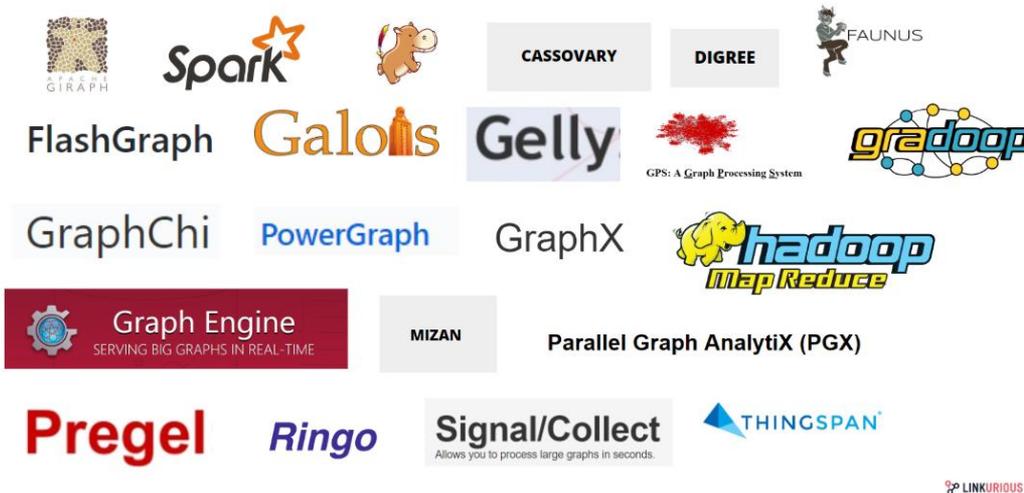
# Graph Data Analytics

## Offline: Batch Processing for Graph Data Computation

- PageRank
- SSSP
- Connected Components
- Triangle Counting
- Graph Matching
- ...



### Graph processing frameworks / engines



# Graph Data Analytics

## Online: Graph Querying for Real-time Analytics

Graph Setup:

```
create (Neo:Crew {name:'Neo'}), (Morpheus:Crew {name: 'Morpheus'}),
(Trinity:Crew {name: 'Trinity'}), (Cypher:Crew:Matrix {name:
'Cypher'}), (Smith:Matrix {name: 'Agent Smith'}), (Architect:Matrix
{name:'The Architect'}),
(Neo)-[:KNOWS]->(Morpheus), (Neo)-[:LOVES]->(Trinity), (Morpheus)-
[:KNOWS]->(Trinity),
(Morpheus)-[:KNOWS]->(Cypher), (Cypher)-[:KNOWS]->(Smith), (Smith)-
[:CODED_BY]->(Architect)
```

Query:

```
match (n:Crew)-[r:KNOWS*]->(m) where n.name='Neo' return n as
Neo, r, m
```

Neo	r	m
(0:Crew {name:"Neo"})	[(0)-[0:KNOWS]->(1)]	(1:Crew {name:"Morpheus"})
(0:Crew {name:"Neo"})	[(0)-[0:KNOWS]->(1), (1)-[2:KNOWS]->(2)]	(2:Crew {name:"Trinity"})
(0:Crew {name:"Neo"})	[(0)-[0:KNOWS]->(1), (1)-[3:KNOWS]->(3)]	(3:Crew:Matrix {name:"Cypher"})
(0:Crew {name:"Neo"})	[(0)-[0:KNOWS]->(1), (1)-[3:KNOWS]->(3), (3)-[4:KNOWS]->(4)]	(4:Matrix {name:"Agent Smith"})

### Graph analytics library and toolkit

brainnets

COMBINATORIAL\_BLAS

Directed Graph Library

Dracula Graph Library

GraphiniusJS

Graphology

GraphStream



Grph



JUNG

NetworkKit

NetworkX

nvGRAPH



ScaleGraph



LINKURIUS

# Graph Data Analytics

## Online: Graph Querying for Real-time Analytics

### Performance Objectives:

- Low query latency
- High throughput
- Good scalability



### Challenging to achieve these objectives on large graphs:

- **Graph has flexible structure, no fixed schema**
  - hard to store and index for querying
- **Graph has diverse query complexity**
  - significantly different on workloads
- **One query may involve various operators with various access patterns**
  - e.g., filter, traversal, aggregator)
- **Graph OLAP has high costs on Net and CPU**
  - complex processing logics with large portion of data

# Graph Model

## Property Graph

**Nodes:** represent entities (or objects) in the graph

- **Properties:** a set of attributes (key-value pairs)
- **Labels:** roles in a domain

**Edges:** provide directed, semantically connection between two entities.

- Also have **properties** (costs, distances, ratings, time intervals) and **labels**.

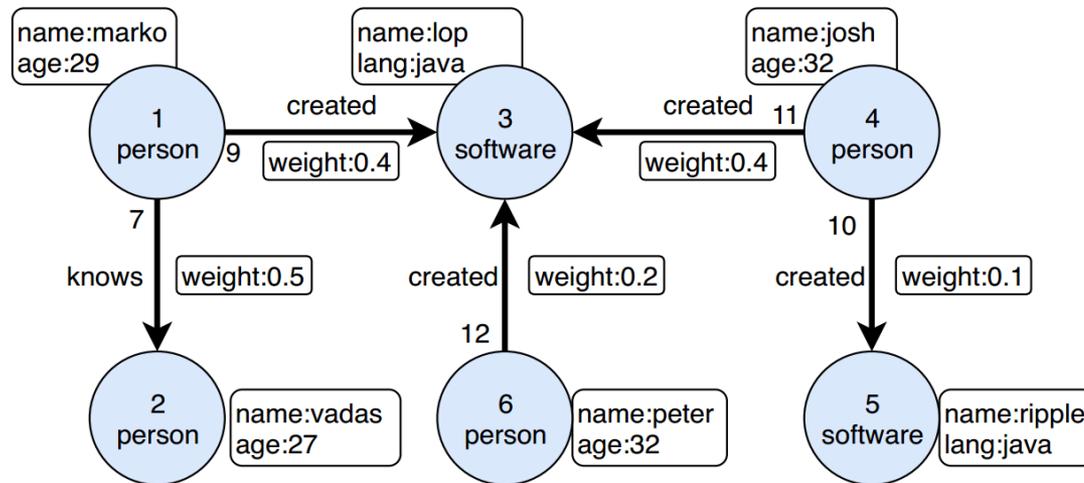


Figure 1. An example of Property Graph.

# Query Language

## Gremlin



A procedural query language supported by *Apache TinkerPop*, which allows users to express queries as a set of query *steps* on a property graph.

```
// What are the names of Gremlin's friends' friends?  
g.V().has("name", "gremlin").  
  out("knows").out("knows").values("name")
```

```
// What is the distribution of job titles amongst Gremlin's collaborators?  
g.V().has("name", "gremlin").as("a").  
  out("created").in("created").  
  where(neq("a")).  
  groupCount().by("title")
```



# Outlines

*Background*

***Motivation***

*System Design*

*Evaluation*

# Performance of Some Existing Systems

```

g.V().has("id", $id).both("knows").in("hasCreator").hasLabel("post").
has("creationDate", between($SD, $SD + $Dur)).out("hasTag").
not(in("hasTag").hasLabel("post").has("creationDate", lte($SD))).
groupCount("name")
    
```

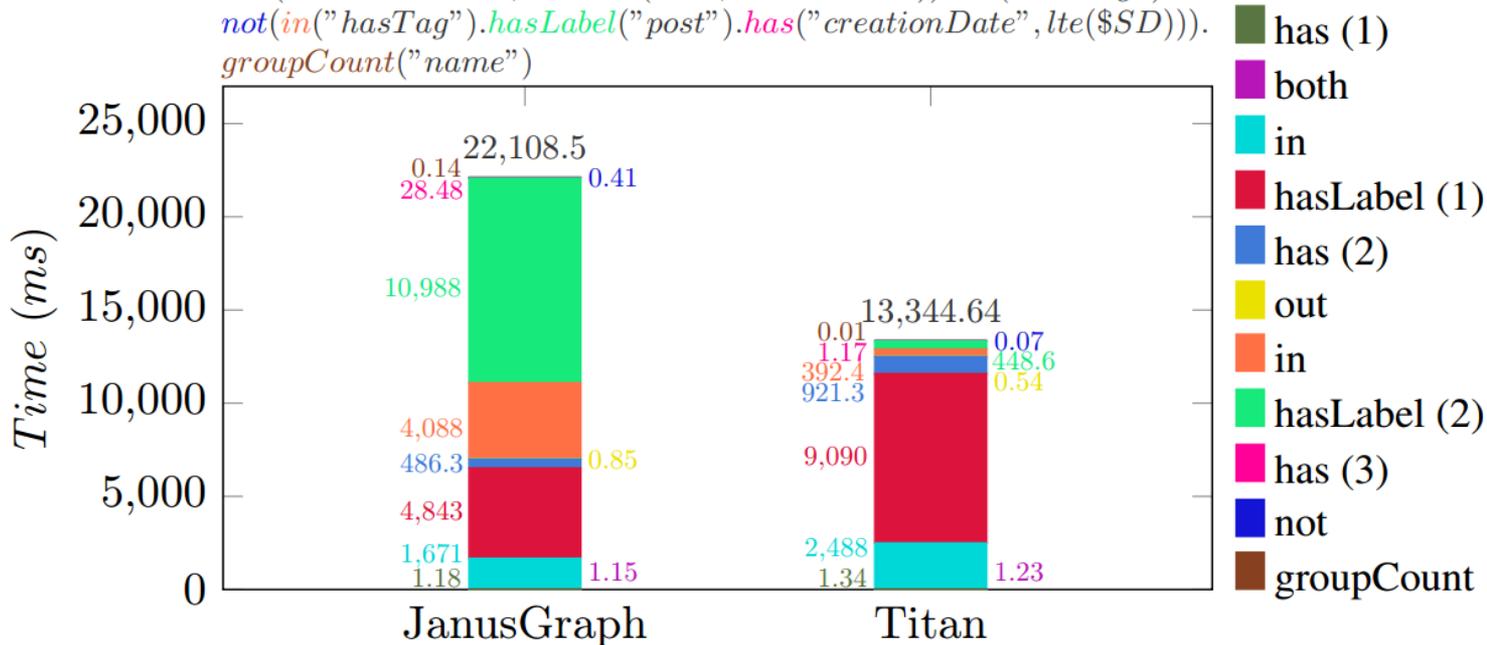


Figure 2. The query latency breakdown of IC4 in LDBC benchmark.

# Performance of Some Existing Systems

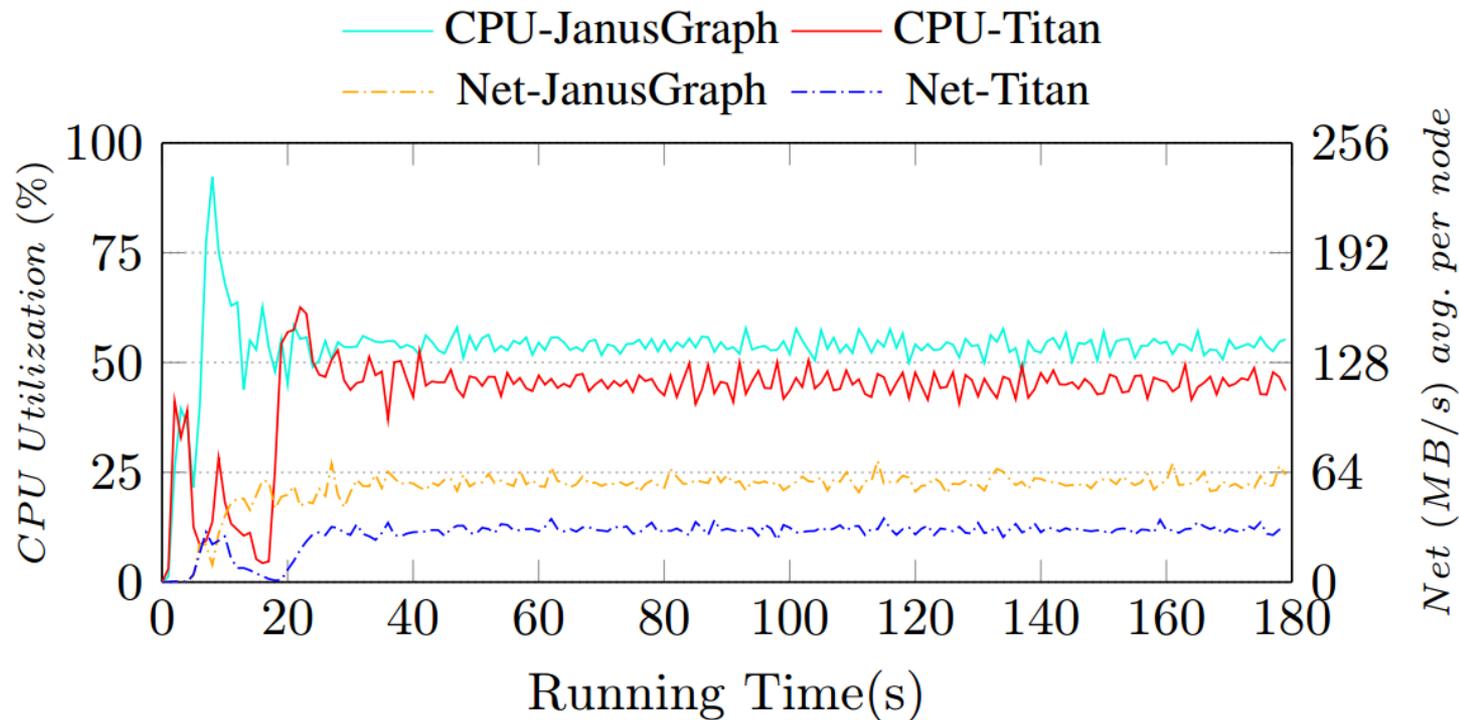


Figure 3. The CPU and network utilization for a mixed workload formed by {IS1-IS4} in LDBC benchmark.

# Performance of Some Existing Systems

## *The limitations of existing graph databases for online query.*

### High latency for complex analytical query (e.g., IC4 in LDBC)

- Time spent on the query steps varies significantly.
  - e.g., *hasLabel()*, *in()* took up most of the query processing time
- Due to the diverse execution logics and data access patterns of different query steps.
  - *hasLabel()*, a filter operator on nodes by labels
  - *in()*, a traversal operator on adjacent vertices

### Low utilization of CPU and network

- Non-native graph storage (e.g., NoSQL or RDBMS) is unfriendly for graph querying
  - e.g., searching neighborhoods starting from vertices, path-based queries, expanding a clique, etc.
- Inefficient query execution model, one-query-one-thread mechanism

# Motivation

## *Design Goals*

- To propose an efficient query execution model for OLAP on graphs
  - to achieve high utilization on CPU and network
- To implement parallel processing on single complex query, while high concurrency for processing multiple queries
  - to address the diversity of graph query operators
- To avoid using external databases, integrate data store with execution engine tightly to eliminate unnecessary overheads
  - Data storage should be native for graph representation
- By leveraging **RDMA** to reduce the cost of network communication
  - Accordingly, the designs of data store and system components should be RDMA-friendly

# Outlines

*Background*

*Motivation*

*System Design*

*Benchmark*

*Evaluation*

# System Overview

## Grasper: An RDMA-enabled distributed OLAP system on property graphs

- **Native** graph store
- **Query-friendly** execution model (i.e. **Expert Model**)
- **RDMA-based** concurrent query processing
- Performance v.s. state-of-the-art (Titan, JanusGraph, OrientDB, Neo4J, TigerGraph)
  - Better CPU & Net Utilization
  - Orders of magnitude speed-up
  - Higher Throughput

# System Design

**Data Store**, divide the in-memory space into two parts

- Normal Memory, stores graph topology
- RDMA Memory, stores properties on nodes/edges as KVS

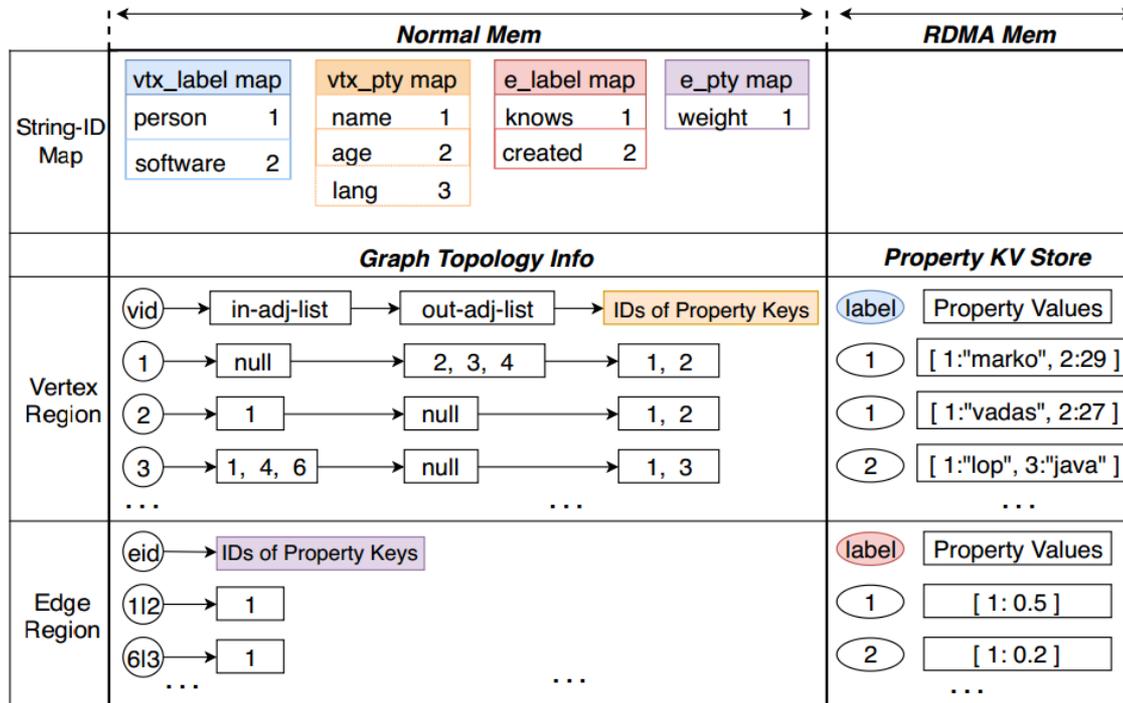


Figure 4. Data store in Grasper.

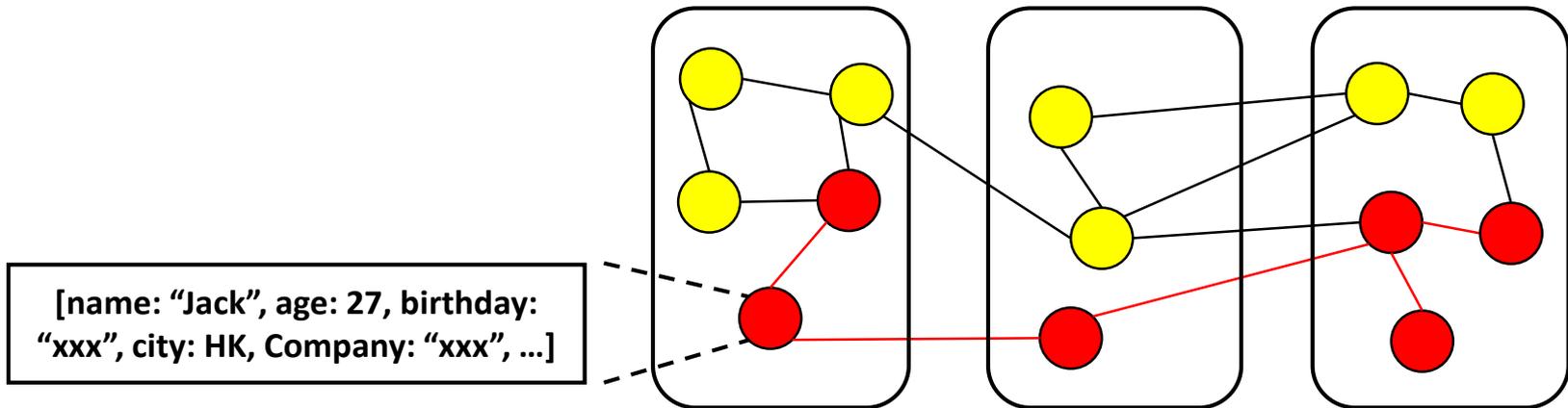
# System Design

## Data Store

- Index-free adjacency lists to support graph traversal
- RDMA-enabled KVS to achieve low-cost remote access to labels and property values.
- A graph query can be represented as:

graph traversal + filtering on properties + other control constraints

```
g.V().as('a').out('created').in('created').as('b').  
select('a','b').by('name').where('a',neq('b'))
```



# System Design

## Memory Layout

Normal Mem			RDMA Mem				
Data Store	Index Buff	Meta Heap	Data Store		Meta Heap	Send Buffs	Recv Buffs
graph topology	index maps	meta data /tmp buff	V-KVS	E-KVS	meta data /tmp buff	# threads [ ] ... [ ]	# (threads x nodes) [ ] [ ] [ ] ... [ ] [ ] [ ]

Figure 5. Memory layout on a Grasper node.

## RDMA Verbs

- KVS.get() → one-sided RDMA *read*
- Cross-node graph traversal → one-sided RDMA *write*
- Query logic constraints, e.g., *where()*, *and()*, *agg()*, *etc.*

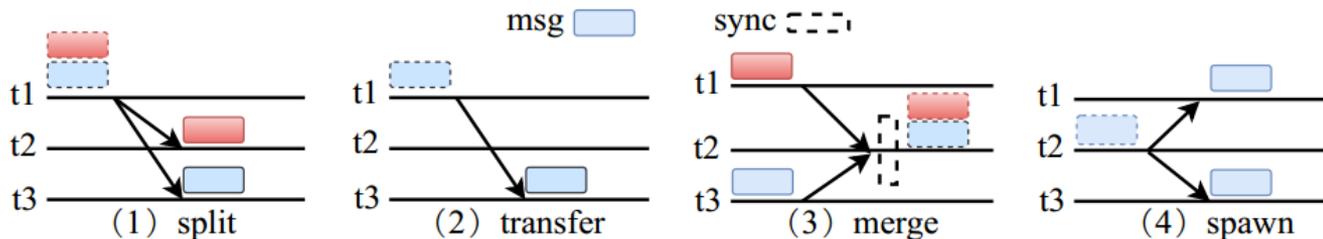


Figure 6. RDMA message dispatching in Grasper.

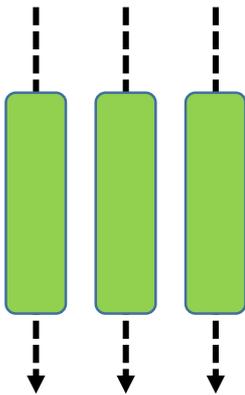
# System Design

## Query Plan Construction

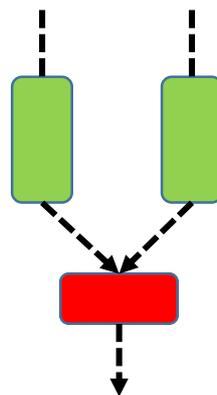
**Flow Type**, to describe the execution flow of each query **step**

➤ to enable *parallel query processing in a distributed setting*

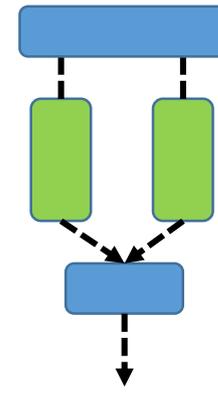
- (1) **Sequential**: query logic is independent, e.g., `in()`, `out()`, `has()`
- (2) **Barrier**: need sync before moving forward, e.g. `count()`, `max()`
- (3) **Branch**: can be splitted into subqueries, e.g., `or()`, `and()`, `union()`



(1) Process in parallel



(2) collect all, then go next



(3) split to sub-queries but needs sync at the endpoint

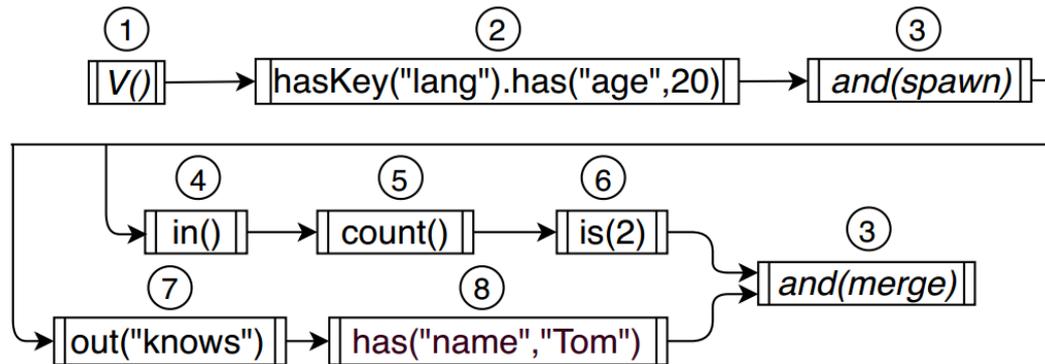
# System Design

## Query Plan Construction

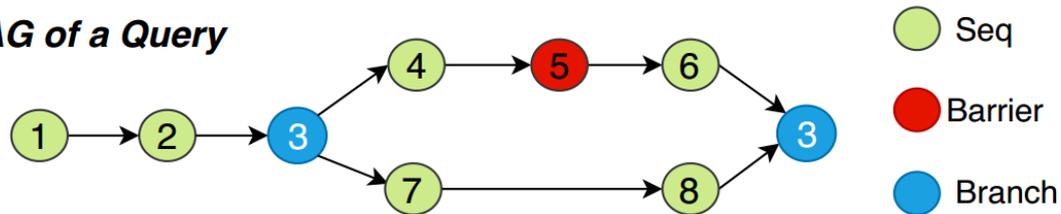
*Query Optimizer*, to parse a query string into a logical execution plan in the form of a **DAG**.

**Query:** `g.V().hasKey("lang").and( in().count().is(2), out("knows").has("name", "Tom") ).has("age", 20)`

**Step-objs**



**DAG of a Query**



# System Design

## **Execution Engine - Expert Model**

**Design Philosophy**, a top-down query-specific mechanism to address the characteristics of graph OLAP

- (1) **adaptive parallelism control** at step-level inside each query;
- (2) **tailored optimizations** for various query steps according to their specific query logic and data access pattern;
- (3) **locality-aware** thread binding and load balancing

**Expert**: a **physical query operator** in **Grasper** that expertly handles the processing of one **category** of **steps**

- to allow fine-grained specialization for querying
- each expert maintains its own
  - **opt structures** (e.g., indexes, cache) if any
  - **execute()** function
  - **routing rules** for out-going msgs

# System Design

## Execution Engine - Expert Model

### The Mechanism of Experts

- 1) Each node launches only one expert instance for one **type**  
--- Consequently, all query data belonging to one category of query steps will be processed by its unique expert **only**, with shared optimizations, i.e., cache, index, etc.
- 2) Each expert can employ multi-threads to dynamically concurrently process the query steps with above shared optimizations

**Case:**  
**2 machines**  
**in cluster**

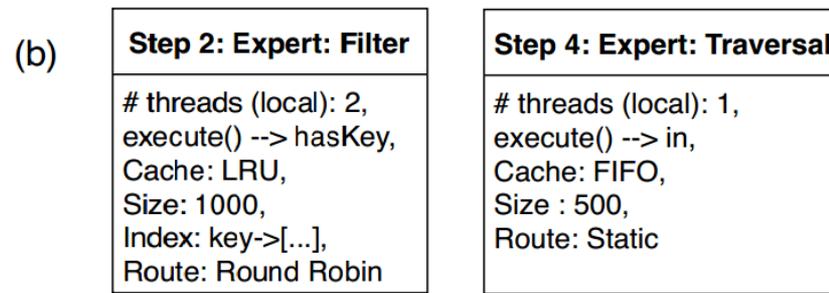
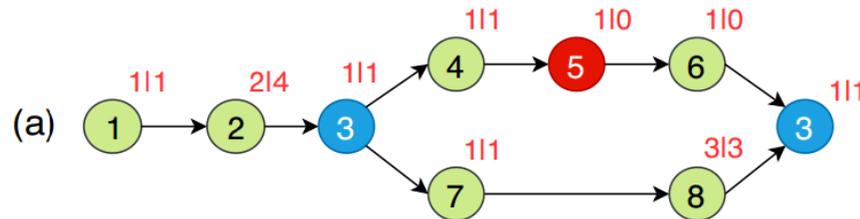


Figure 7. (a) adaptive parallelism at step-level; (b) an expert example.

# System Design

## *Execution Engine - Expert Model*

*Expert pool*: formed by 22 experts currently to represent the query steps in Gremlin language semantics, *driven by* a thread pool.

Expert	Query Steps
Init	g.V(), g.E()
End	N/A [to aggregate the final results]
Traversal	in, out, both, inE, outE, bothE, inV, outV, bothV
Filter	has, hasNot, hasKey, hasValue
Range	range, limit, skip
Order	order
...	...
Group	group, groupCount
Math	min, max, mean,
BranchFilter	and, or, not

Table 1. The expert pool in Grasper.

# System Design

## Execution Engine - Expert Model

### Locality-Aware Thread Binding and Load Balancing

- 1) To reduce the overhead brought from thread switching
- 2) To avoid the negative side-effects due to **NUMA** architecture
- 3) To achieve thread-level load balancing

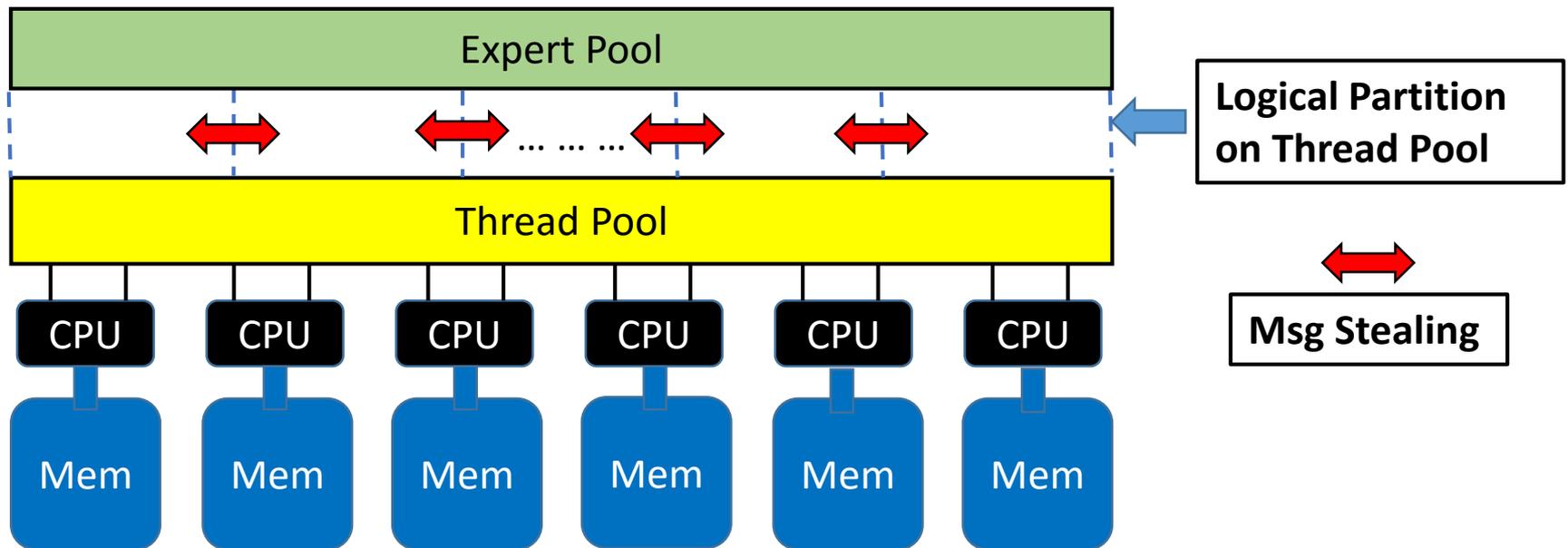


Figure 8. Core bind and load balancing in Grasper.

# System Design

## Execution Engine - Expert Model

### Work Flow:

when a query engine is launched, its expert pool will be initialized and all expert instances will be constructed and kept alive until the engine shuts down.

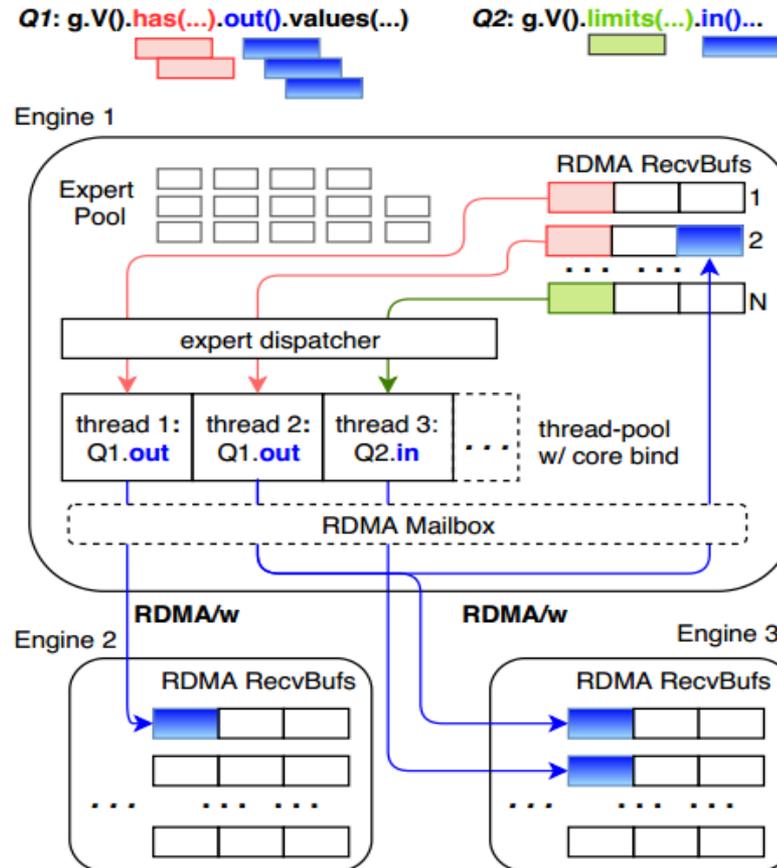


Figure 9. The work flow of Expert Model to process concurrent queries in Grasper.

# Outlines

*Background*

*Motivation*

*System Design*

*Evaluation*

# Benchmark

## **LDBC-Social Network Benchmark**

- Interactive Complex IC1 - IC4
- Interactive Short IS1 - IS4

## **Self-Proposed**

- 8 query templates for better representation of real-world workloads

Q1	<code>g.V().has([filter]).properties([property])</code>
Q2	<code>g.V().hasKey([filter1]).hasLabel([label]).has([filter2])</code>
Q3	<code>g.V().has([filter]).in([label]).values([key]).max()</code>
Q4	<code>g.E().has([filter1]).outV().dedup().has([filter2]).count()</code>
Q5	<code>g.E().has([filter1]).not(outV([label]).has([filter2])) .groupCount([key])</code>
Q6	<code>g.V().has([filter]).and( out([label1]).values([key1]).min().is([predicate1]), in([label2]).count().is([predicate2]) ).values([key2])</code>
Q7	<code>g.V().has([filter1]).as('a').union( out([label1]), out([label2]).out([label3]) ).in([label4]).where(neq('a')).has([filter2]) .order([property]).limit([number])</code>
Q8	<code>g.V().has([filter1]).aggregate('a').in([label1]).out([label2]). .has([filter2]).where(without('a'))</code>

Table 2. The 8 queries in our benchmark.

# Evaluation

## Setting

- ❖ Using 10 machines, each with two 8-core Intel Xeon E5-2620v4 2.1GHz processors and 128GB of memory.
- ❖ For fair comparison, we always used 24 computing threads in each machine for all systems we compared with.

## Compared Systems

- ❖ Titan [1.1.0], JanusGraph [0.3.0], Neo4j [3.5.1], OrientDB [3.0.6] and TigerGraph Developer Edition
- ❖ Try our best to tune their configuration (i.e., system parameters) to the setting that gives their best performance.

## Datasets

Dataset	$ V $	$ E $	$ VP $	$ EP $
LDBC	59,308,744	357,617,104	321,281,654	101,529,501
AMiner	68,575,021	285,667,220	291,161,548	120,381,452
Twitter	52,579,682	1,963,262,821	320,732,961	577,955,736

Table 3. Dataset statistics.

# Evaluation

## Latency Breakdown & CPU / Net Utilization

- Grasper needs only about 60ms to process the bottleneck steps (i.e, *hasLabel()*, *in()*).
- The CPU and network utilization have been significantly improved to around 95% and 380+ MB/s respectively.

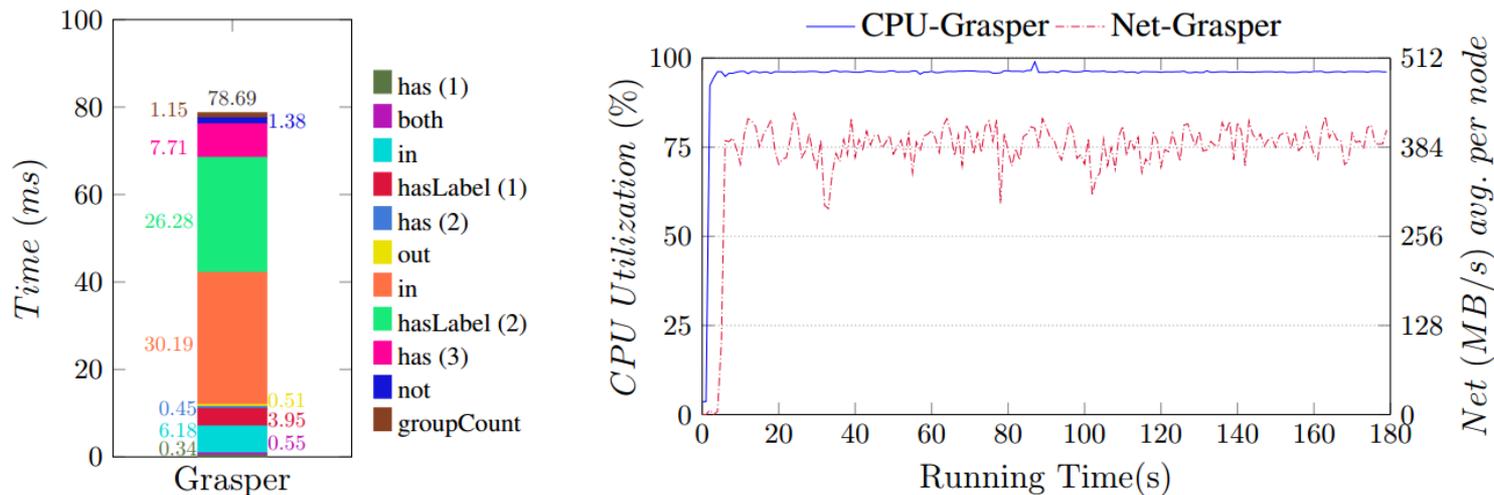


Figure 10. (a) The query latency breakdown of IC4 on LDBC by Grasper; (b) CPU and network utilization of Grasper for the mixed workload {IS1-IS4}.

# Evaluation

## Query Latency

<b>LDBC</b>	<b>IC1</b>	<b>IC2</b>	<b>IC3</b>	<b>IC4</b>	<b>IS1</b>	<b>IS2</b>	<b>IS3</b>	<b>IS4</b>
Grasper	271	16.7	388	77.3	0.30	2.19	0.91	0.32
Titan	66985	13585	5.8E5	11947	0.71	25.9	2.88	1.32
J.G.	56206	9223	4.5E5	22420	0.83	14.5	2.99	1.17
<b>AMiner</b>	<b>Q1</b>	<b>Q2</b>	<b>Q3</b>	<b>Q4</b>	<b>Q5</b>	<b>Q6</b>	<b>Q7</b>	<b>Q8</b>
Grasper	0.17	0.42	17.3	45.2	104	28.8	2.32	4.41
Titan	1.07	12.4	32341	2.1E5	43809	234	9.11	84.08
J.G.	1.34	8.70	27466	2.4E5	39155	276	5.61	84.71

Table 4. Query latency (in msec) of distributed systems on 10 machines.

<b>LDBC</b>	<b>IC1</b>	<b>IC2</b>	<b>IC3</b>	<b>IC4</b>	<b>IS1</b>	<b>IS2</b>	<b>IS3</b>	<b>IS4</b>
Grasper	1935	75.1	2550	223	0.48	2.51	1.38	0.13
Neo4J	1448	372	15042	293	20.7	77.6	16.3	21.7
OrientDB	32869	2140	20721	2582	0.91	25.1	3.46	1.47
T.G.(install + run)	46517 +55.3	40739 +18.2	44048 +117	43685 +30.1	37745 +8.03	41629 +11.1	38799 +9.39	37708 +7.66

Table 5. Query latency (in msec) of single-machine systems on one machine.

# Evaluation

## Throughput

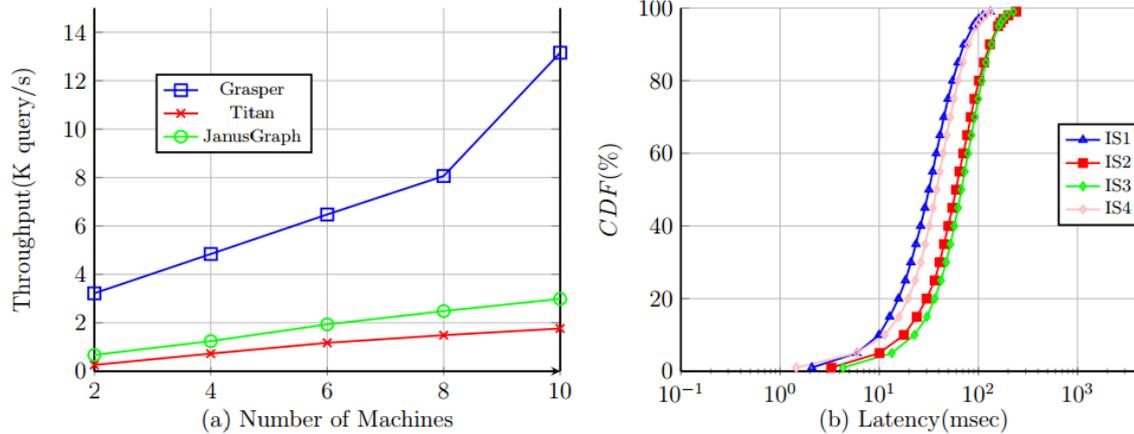


Figure 11. (a) Throughput on LDBC for {IS1-IS4}; (b) CDFs of Grasper's query latency for {IS1-IS4} (using 10 machines).

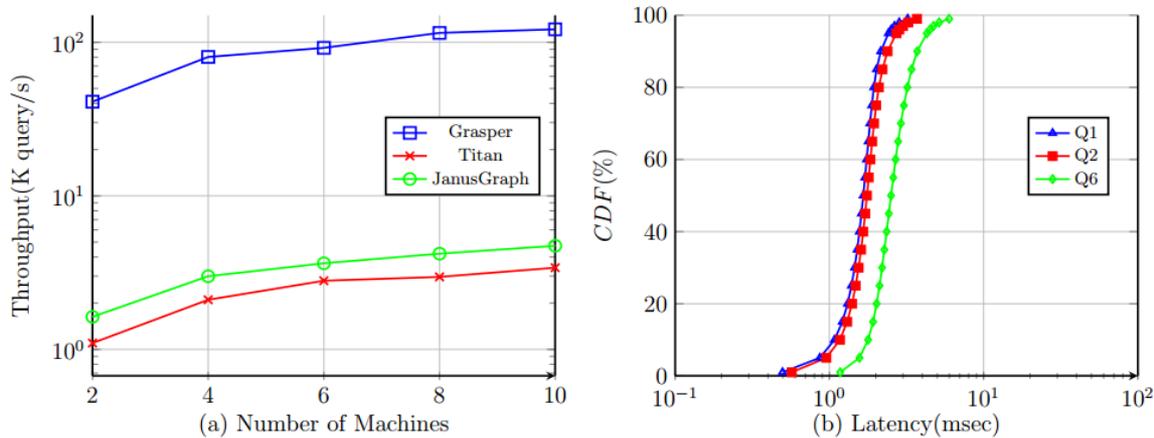


Figure 12. (a) Throughput on AMiner for {Q1, Q2, Q6}; (b) CDFs of Grasper's query latency for {Q1, Q2, Q6} (using 10 machines)

# Evaluation

## Effects of System Designs & Opts

- The performance definitely not only comes from RDMA, but also other system optimizations and Expert Model.

<b>LDBC</b>	<b>IC1</b>	<b>IC2</b>	<b>IC3</b>	<b>IC4</b>	<b>IS1</b>	<b>IS2</b>	<b>IS3</b>	<b>IS4</b>
Grasper	271	16.7	388	77.3	0.30	2.19	0.91	0.32
w/o APC	469	24.8	666	131	0.51	3.63	1.43	0.54
<b>AMiner</b>	<b>Q1</b>	<b>Q2</b>	<b>Q3</b>	<b>Q4</b>	<b>Q5</b>	<b>Q6</b>	<b>Q7</b>	<b>Q8</b>
Grasper	0.17	0.42	17.3	45.2	104	28.8	2.32	4.41
w/o APC	0.20	0.62	23.7	59.6	111	35.4	4.50	6.15

Table 6. Query latency (in msec) of Grasper w/ and w/o adaptive parallism control.

<b>LDBC</b>	<b>IC1</b>	<b>IC2</b>	<b>IC3</b>	<b>IC4</b>	<b>IS1</b>	<b>IS2</b>	<b>IS3</b>	<b>IS4</b>
Grasper	271	16.7	388	77.3	0.30	2.19	0.91	0.32
-RDMA	1349	17.97	1253	260	1.04	2.57	2.06	1.26
-Q.Opts	374	19.39	558	81.26	0.31	2.38	0.93	0.32
-Steal	488	24.68	671	127	0.57	3.25	1.31	0.54
<b>AMiner</b>	<b>Q1</b>	<b>Q2</b>	<b>Q3</b>	<b>Q4</b>	<b>Q5</b>	<b>Q6</b>	<b>Q7</b>	<b>Q8</b>
Grasper	0.17	0.42	17.3	45.2	104	28.8	2.32	4.41
-RDMA	0.54	1.18	21.54	70.47	222	30.69	9.09	6.23
-Q.Opts	0.17	4254	22.84	417	131	35.49	2.89	4.34
-Steal	0.23	0.61	20.91	57.62	111	33.44	4.01	6.07

Table 7. Query latency (in msec) of [Grasper-X] (using 10 machines).

# Conclusion

## *Grasper*

1. A high performance distributed OLAP system over graphs
2. *RDMA-enable* system design, tightly integrate the data store layer with the execution layer to achieve better performance.
3. We propose a novel *Expert Model*, which enables tailored optimizations on query steps as well as adaptive parallelism control and dynamic load balancing on runtime.

# Thank You

## Grasper

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An open-source project,

<https://github.com/yaobaiwei/Grasper>



*Husky Data Lab, CSE*

*The Chinese University of Hong Kong*

